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## Glossary

| Paradox  | A proposition that, despite sound reasoning from acceptable premises, leads to a logically unacceptable conclusion.   |
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| The Rationality Project                        | Using rational, analytical, and scientific methods to make policy.<br>Thereby rescuing policy from the irrationalities and indignities of<br>politics.  |
| Symbiosis                                      | Interaction between two different organisms living in close physical association, typically to the advantage of both.   |
| Rationality                                    | Purports to offer a correct vantage point, from which we can judge the goodness of the real world.  |
| Political Reasoning                            | Reasoning by metaphor and analogy, trying to get others o see a situation as one thing rather than another, strategic portrayal for persuasion's sake   |
| Analysis                                       | Is itself a creature of politics; it is strategically crafted argument, designed to create ambiguities and paradoxes and to resolve them in a particular direction.   |
| Three Pillars of rational public policy making | <ol> <li>Model of Reasoning- clear plan for making decisions</li> <li>Model of society- society is viewed as a market.<br/>Interactions consist of trading with one another to<br/>maximize individual well-being. Self-interest is rationally<br/>calculated</li> <li>Model of Policy Making- policy is created in an orderly<br/>sequence</li> <li>There are limits to this model. Policy making is a constant</li> </ol> |

|                                      | struggle over the criteria for classification.   |
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| Model of Policy Making               | <ul> <li>part of the rationality project</li> <li>production model</li> <li>policy is created in a sequence of stages analogous to an assembly line</li> </ul>   |
| Model of Reasoning                   | <ul> <li>Rational decision making following the following steps:</li> <li>1. Identify the objectives.</li> <li>2. Identify alternative courses of action for achieving objectives.</li> <li>3. Predict the possible consequences of each alternative.</li> <li>4. Evaluate the possible consequences of each alternative.</li> <li>5. Select the alternative that maximizes the attainment of objectives.</li> </ul> |
| Political Reasoning                  | Is metaphor - making and category - making, but not just for beauty's sake or for insight's sake. It is strategic portrayal for persuasion's sake, and ultimately for policy's sake.   |
| Market Model                         | Posits that individuals have relatively fixed, independent preferences for goods, services, and policies.  |
| Inducement                           | a thing that persuades or influences someone to do something.  |
| "Symbols" and<br>"Numbers"           | Refers to verbal and numerical languages and examine devices of symbolic representation within those languages.  |
|                                      | undefined  |
| Ideas                                | Essence of policy making in political communities. Ideas area a medium of exchange and a mode of influence even more powerful than money and votes and guns.   |
| Tenets of the Rationality<br>Project | There are objective and neutral standards of evaluation that can<br>be applied to politics, but that come from a vantage point outside<br>politics, untainted by the interests of political players.   |
| Model of Society                     | underlies the rationality project, society is viewed as a collections<br>of autonomous, rational decision makers who have no community<br>life   |
| Limits to Stone's categories         | She admits that there will always be politics  |

| Polis |  |
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